

Lecture 6

1) C-space

2) metrics on C-space

→ 3) Basic path planning problem ←

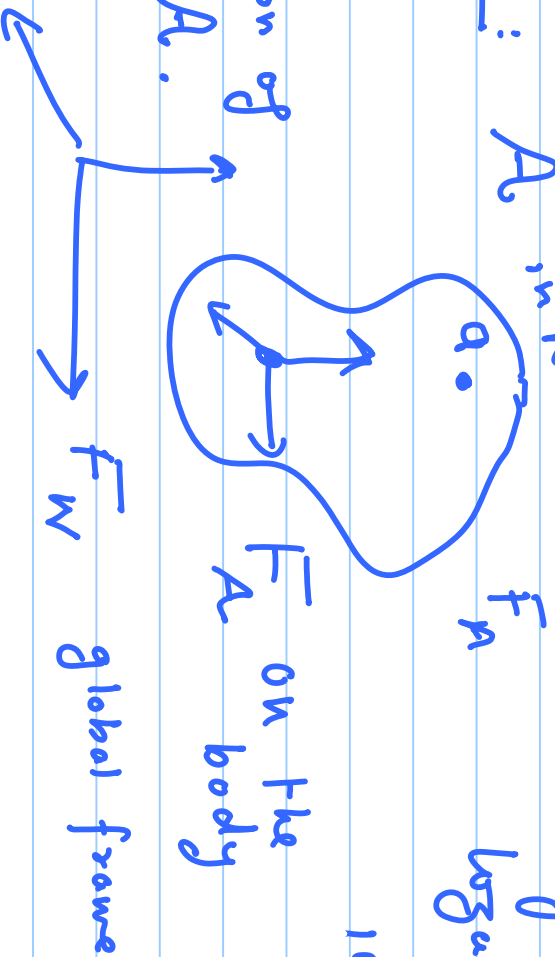
was the motivating problem for the notion of C-space

Rigid Body: A in \mathbb{R}^2 or \mathbb{R}^3

Logan Peres @MIT 1978

Configuration:

min. # of parameters → specification of each point on A .



Step. 11 Config: spec. of F_A w.r.t F_W

This step depends on F_A . $q \in A$

$T = q : \text{config. } A(q) \subset \mathbb{R}^2 \text{ or } \mathbb{R}^3 \xrightarrow{a(q)} \mathbb{R}^3$

$\begin{bmatrix} R & P \\ 0 & I \end{bmatrix} \in \mathbb{R}^N \times \text{SO}(N) = \text{SE}(N)$ for rigid bodies

C-space = space of all $q : \text{SE}(N)$

$N=3$ $\text{SE}(N)$ is a six dim manifold

locally $\mathbb{R}^3 \times \mathbb{R}^3$ (α, β, γ)

free flying robot

for articulated bodies: open chain

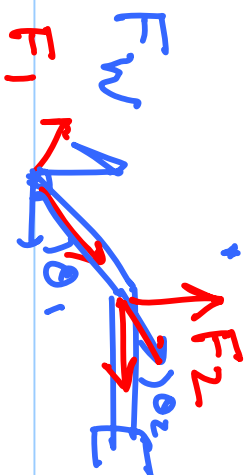
$g_i(q) = 0$

$s^1 \times s^1 \times s^1 \neq \text{SO}(3)$

holonomic
constraints

$$g_i(q_i, \dot{q}_i) = 0$$

non-holonomic



$$SO(2) \times SO(2)$$



$$C\text{-space} = S^1 \times S^1 = \text{Torus}(2)$$

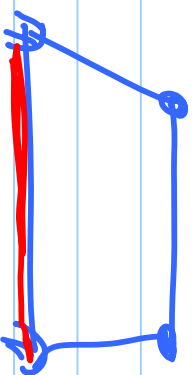


apply all the material re: manifolds

Constraint

|| for closed chains, more complicated

a few works exist for closed
to char. C-space.



exercise: 4-bars linkage: what is its C-space? ~~PK~~

non-trivial

Gruibler's formula:

$M=1$

$M = \#$ of degrees of freedom of the mechanism
 $=$ "dim of C-space"

k links \rightarrow rigid bodies \rightarrow in \mathbb{R}^2 or \mathbb{R}^3
 $k=4$

$k-1$ movable, 1 link fixed ≈ 3

$N = \#$ of dof of each link as an independent body

$f_i = \#$ of dof at each joint $= 1$

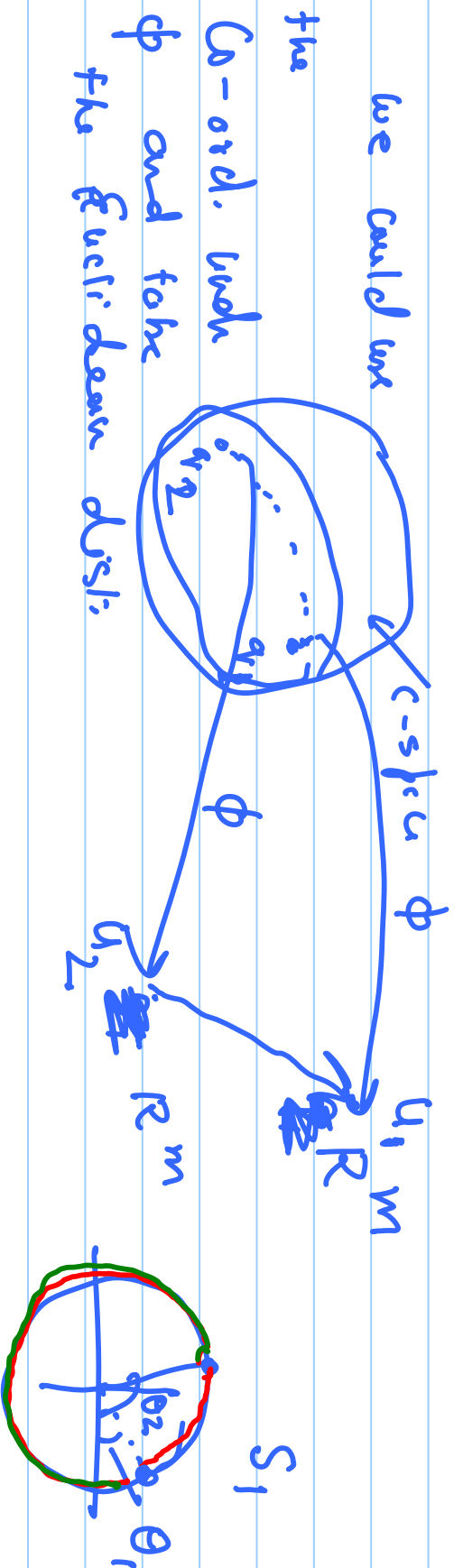
$$M = N(k-1) - \sum_{i=1}^k (N-f_i)$$

metrics over C -space:

how far apart are two configs??
 "Computation time"

$$d(q_1, q_2) = ??$$

① C -space is a m dim. manifold



$$d(q_1, q_2) = \|u_1 - u_2\|$$

"Net disp. of actual motion"

but is very efficient to compute.

2)



$$d(q_1, q_2) = \min_{A(q_1), A(q_2)} \|A(q_1) - A(q_2)\|$$

$$\max_{Q \in A} \|a(q_1) - a(q_2)\|$$

may be quite diff to compute

for as h. cons careful: some of these may not satisfy

3) Hausdorff distance

all prop. of a metric
"pseudo-metric"

$$d^2(x, y) = \|x - y\|^2$$

exercise: check if they satisfy these properties?

$$r(0) = q_1$$

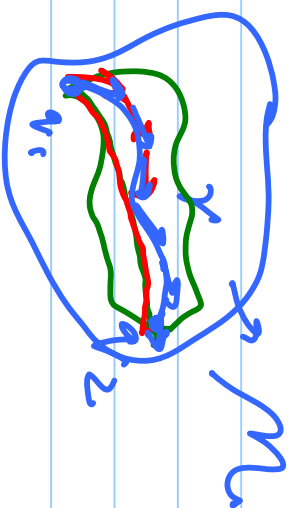
$$r(1) = q_2 \quad r: [0, 1] \rightarrow \mathcal{M}$$

3)

Riemannian metric:

eff. in conf. space

$$L(r) = \int_0^1 \left\| \frac{dr}{ds} \right\| ds$$



~~diff. conf. space~~

$$d(q_1, q_2) = \inf_r L(r)$$

norm over space

metric says by Molau:

rigid body:

Translation + Rotation

$\vec{F}_{A_1} \vec{F}_M$
are fixed

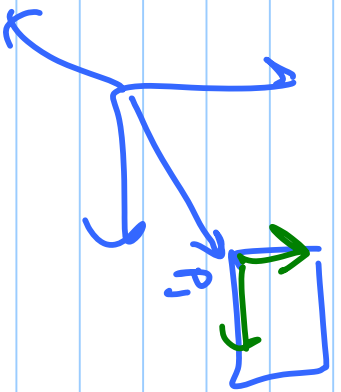
$\downarrow a_1$

P_1, R_1, ϕ

$\downarrow a_2$

P_2, R_2, ϕ
 (α_2^1, β_2^1)

\downarrow units



$$d = \sqrt{\|P_1 - P_2\|^2 + \lambda \left(\left\| \begin{pmatrix} \alpha_1^1 \\ \beta_1^1 \\ x_1 \end{pmatrix} \right\|^2 - \left\| \begin{pmatrix} \alpha_2^1 \\ \beta_2^1 \\ x_2 \end{pmatrix} \right\|^2 \right)}$$

\parallel def. on parameterization of c-space

|| SE(N) : There is no ^{bi-}frame-invariant metric. Scale invariant.

I will do up the precise reference.

[Parse ...]

$$d(R_1, R_2) = \sqrt{\begin{pmatrix} b_x & 0 \\ h_y & 0 \\ h_s & 0 \end{pmatrix}}$$

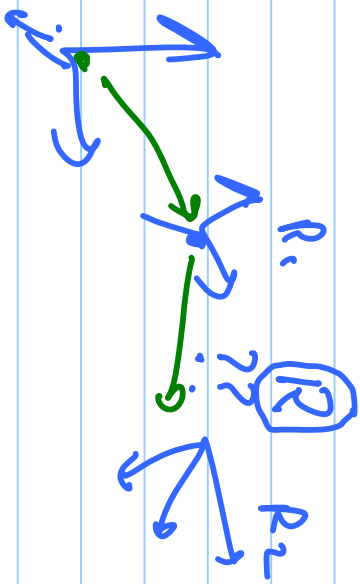
$$R_R(\theta)$$

$$R R_1 = R_2$$

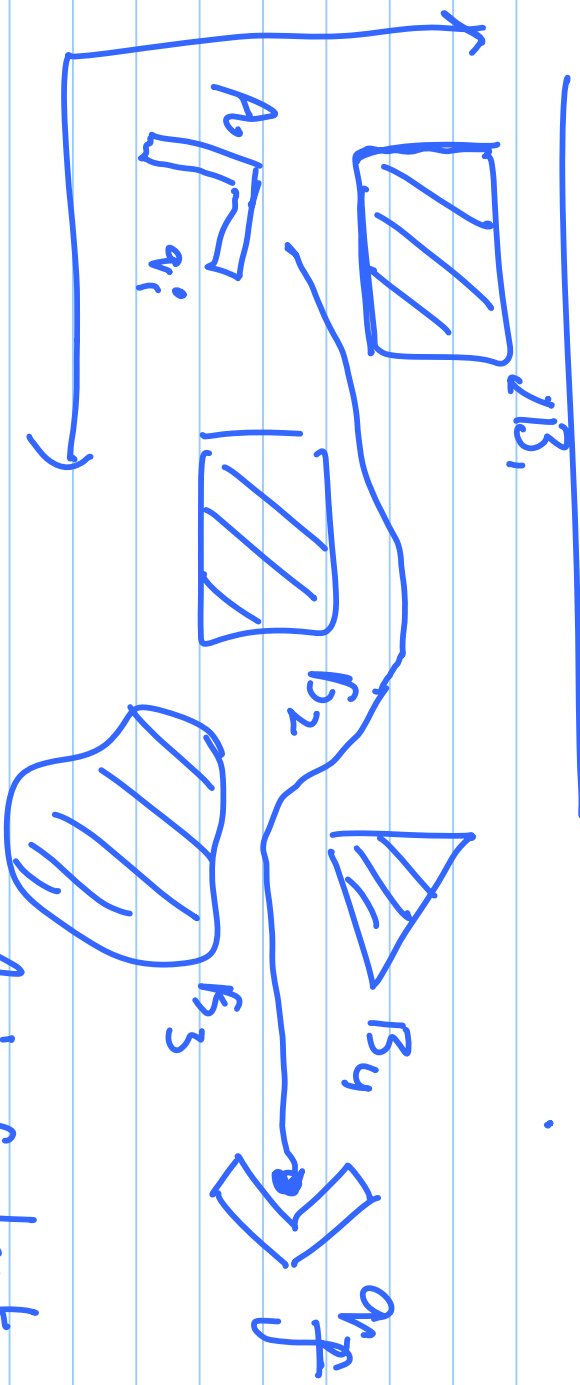
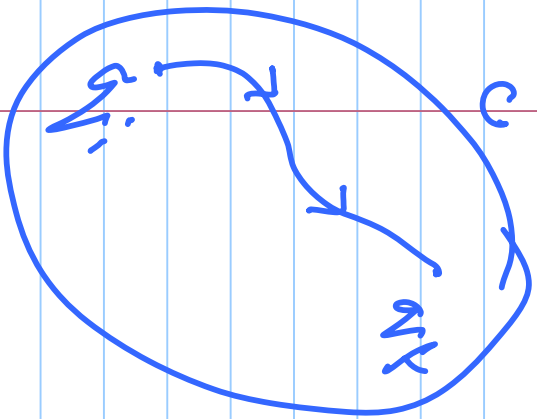
$$\Rightarrow R = R_2 R_1^{-1}$$

$$R_1^{-1} R = R_2$$

$$R_1 R = R_1^{-1} R_2$$



Basic path planning:



Given: B_i 's, A , initial

config q_i of A fixed

config q_f of A , find a

path connect q_i to q_f .

A is convex

B_i are closed

(collision free

↓
unbounded

obstacles

allowed

(in general)

1966 → Oxford

1968 → Space: robot arm

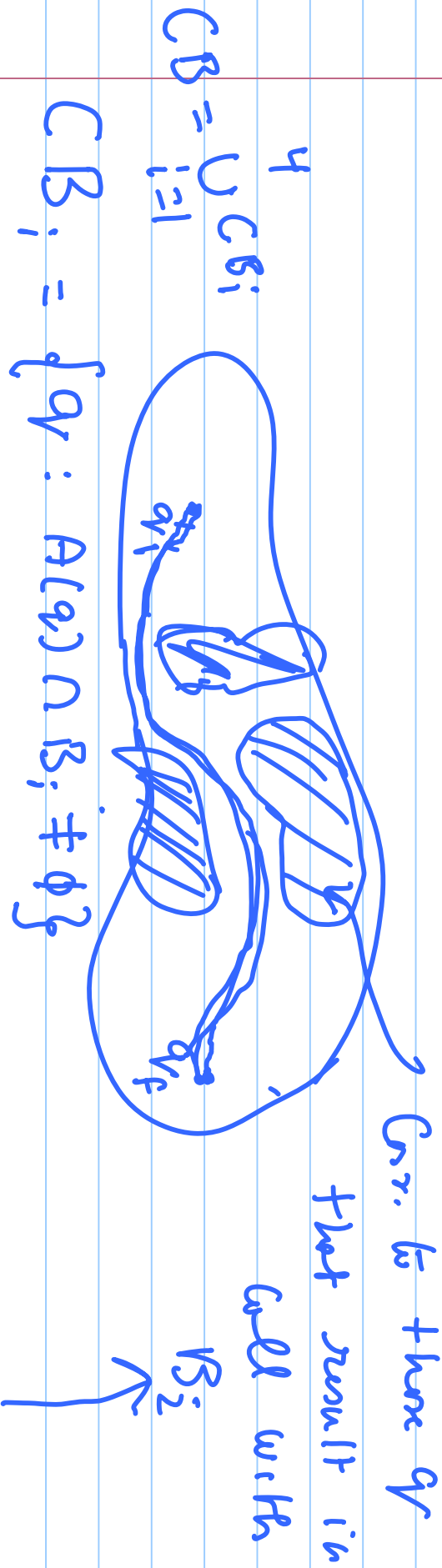
Galick (Udubpa)

Basic

problem planning

formed prob. state: Legano Perry

1) Tears from the problem to C-space of A



2) Map $B_i \rightarrow C B_i$ are }

Next let us: how to compute $C_{free} = C - \{ \cup C B_i \}$ C-obstacles

2nd CMT (CMTs take app checks)

Basic path prob.

determine a curve $\tau: [0, 1] \rightarrow C_{free}$ path \rightarrow τ is continuous mapping

key insight: 1) C-space is high dim. for most robots of practical (conv)

2) $C B_i$ are highly complex, non-linear mappings, difficult to compute explicitly in an efficient way.

recall \rightarrow Rules for doing inputs "exponential" \rightarrow NP complete: no. of limbs \rightarrow dim of C-space

terminology: $C_{\text{ohr}} = \cup C B_i$

topology $C_{\text{free}} = C - C_{\text{ohr}}$

Q: Structure/function of $C B_i$??
given B_i

Q) B is compact: in $C B_i$?? Yes

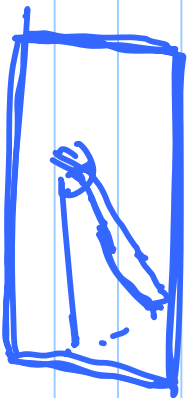
$C B_i = \{ \varphi : A(\varphi) \cap B_i \neq \emptyset \}$

1) B is closed: in $C B_i$?? Yes

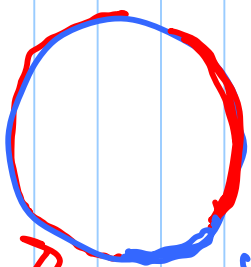
3) B is connected: is CB? ?

A " " "

yes for ↓ translation.
free ↓ CB Not Connected



B



A CB

B CB

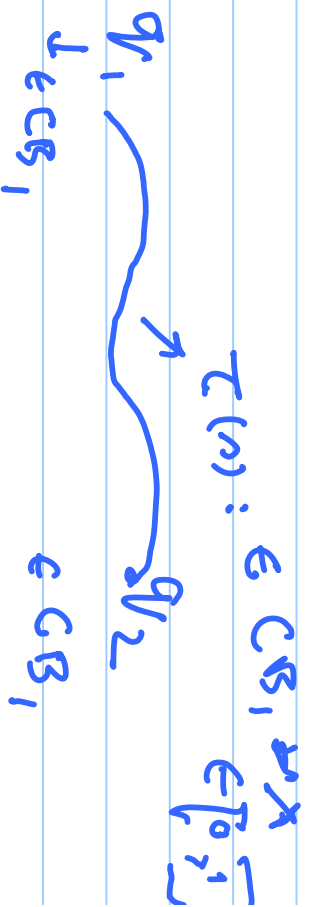
in lowercase: lot of such prop.

Ch 2, sec 9

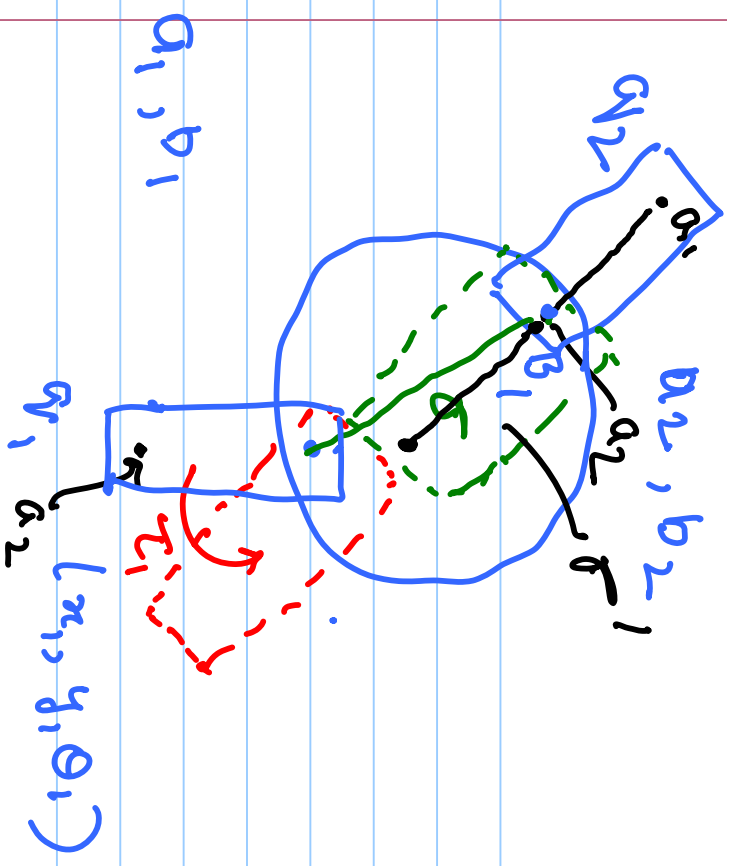
4) B is regular: in CB: ??

A is " "

(x_1, y_1, θ_2)
 (x_2, y_2, θ_2)



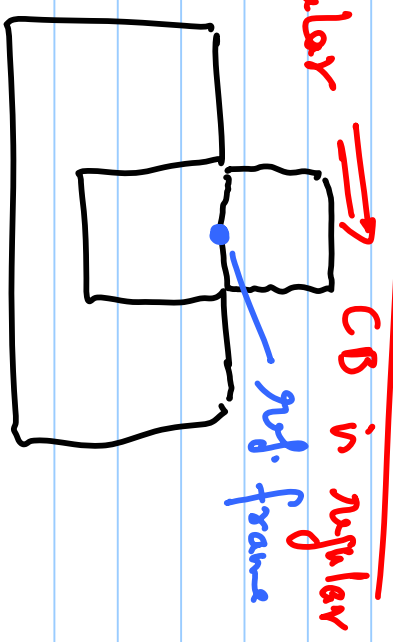
$$T_1 \cdot T_2 \cdot T_3 =$$

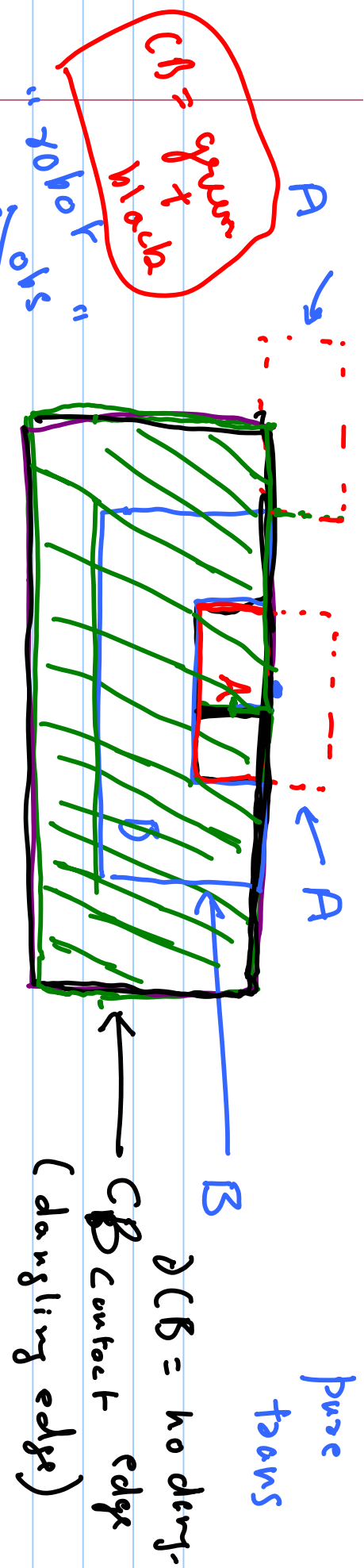


Regularity: A is regular, B is regular

$A = \text{Close}(\text{int}(A))$

"no dangling edges"





$CB = \text{system}$
Micro

"top of obs"

how we view

$$Y_B^{\text{contact}} = \{q \in C : A(q) \cap B \neq \emptyset \wedge \text{int}(A(q)) \cap \text{int}(B) = \emptyset\}$$

top of obs

$$C_B^{\text{overlap}} = \{q : \text{int}(A) \cap \text{int}(B) \neq \emptyset\}$$

$$C_B^{\text{contact}} = C_B \setminus C_B^{\text{overlap}}$$

$$\partial C_B \in C_{\text{contact}} \rightarrow \text{may have dangling edges}$$

Recall by def.

$$\partial S = \text{cl}(S) - \text{int}(S)$$

$CB = \text{Closure}(CB \text{ overlap})$

← A can translate freely

proof see later - he at fixed orientation
see 9.3 Ch. 2

Nemi-free path: "allow contact"

$T: [0, 1] \rightarrow CE(C_{free})$

General case Th.: (Lowman) if \exists a semi-free

State classly
unbounded
Conditions
is
Key
check

path between two Config, then \exists
($\in C_{\text{valid}}$) a path that is in C_{free}
except ~~for~~ at isolated
Config.

